



Be Assertive Video Game

Welcome to a day in the life of Sami Victor!

Throughout the day, Sami will be faced with some challenging situations. You can respond in different ways, but you will get the best results if you choose to be assertive, rather than passive or aggressive. Whatever you choose will determine the plot outcome, so pick wisely.

Be Assertive is a single player interactive simulation that is designed to teach assertiveness. Players will follow our protagonist as he sets off to start his day to work. Throughout the day players will encounter different levels, representing the various ways Sami spends his day. Players will have to decide if they want to be assertive or not - and learn from their mistakes! They will be offered three choices and their responses will determine the outcome of the next sequence.

At the end of the game, players will receive a score which tells them how assertive they are. They can then replay the game and discover how to increase their score and become more assertive by modifying their usual behaviour and making different, more assertive, choices.

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